•The One Ring
The Binding Ring
+1
+1
Fellowship: Add 2 burdens to play a ring from your draw deck.
Maneuver: Exert bearer to wear The One Ring until the regroup phase.
While wearing The One Ring, each time the Ring-bearer is about to take a wound, add a burden instead.
"One Ring to bring them all...."
9R•1

4
•Freca
Hungry Savage
Minion • Man
9
1
3
When you play Freca, you may spot another Man to take control of a site.
When Freca is killed, the Free Peoples player may liberate a site.
"We will die for Saruman."
9R•2

4
•Durin III
Dwarven Lord
Companion • Dwarf
7
4
Damage +1.
While you can spot 2 Dwarves, Durin III is twilight cost –2.
Durin III is strength +1 for each artifact and each possession he bears.
"Durin is the name that the Dwarves used for the eldest of the Seven Fathers of their race...."
9R•3

2
•Gimli
Bearer of Grudges
Companion • Dwarf
6
3
4
Damage +1.
While Gimli is the Ring-bearer, at the start of each skirmish involving him, add 2 burdens or 2 threats.
While Gimli is damage +X, he is resistance +X.
"Never trust an Elf."
9R•4

2
•Linnar
Dwarven Lord
Companion • Dwarf
7
3
Each time a Dwarf wins a fierce skirmish, you may heal that Dwarf.
Skirmish: Discard a card from hand to make a Dwarf damage +1.
"...they were joined by great forces sent from the Houses of the other Fathers...."
9R5

0
•Ring of Accretion
Artifact • Ring
+1
Bearer must be a Dwarf.
Bearer is damage +1.
Maneuver: For each Dwarf you spot, reveal a card from the top of your draw deck. Take all Free Peoples cards revealed into hand and discard the rest. Discard this artifact.
9R6

0
•Ring of Fury
Artifact • Ring
+1
Bearer must be a Dwarf.
Bearer is damage +2.
Regroup: Spot a Dwarf that is damage +X to heal X Dwarves. Discard this artifact.
"'Azog! If you are in come out! Or is the play in the valley too rough?'"
9R•7

0
•Ring of Guile
Artifact • Ring
+1
Bearer must be a Dwarf.
Bearer is damage +1.
Maneuver: Take a event into hand from your discard pile. Discard this artifact.
"But, as Thrór had said, the Ring needed gold to breed gold...."
9R8

0
•Ring of Retribution
Artifact • Ring
+1
+1
Bearer must be a Dwarf.
Response: If bearer wins a skirmish, discard this artifact to exert each Orc.
"'We fought this war for vengeance, and vengeance we have taken. But it is not sweet.'"
9R9

2
•Sindri
Dwarven Lord
Companion • Dwarf
6
3
You may play skirmish events stacked on conditions as if from hand.
"Concerning the beginning of the Dwarves strange tales are told both by the Eldar and by the Dwarves themselves...."
9R 10

2
•Úri
Dwarven Lord
Companion • Dwarf
5
4
Skirmish: If Úri is damage +X, exert him to make him strength +X.
"...the Dwarves had the victory through their strength, and their matchless weapons, and the fire of their anger, as they hunted for Azog in every den under mountain."
9R 11

2
•Aiglos
Artifact • Hand Weapon
+1
Bearer must be an Elf.
If bearer is Gil-galad, he is strength +1 for each artifact you can spot (limit +6).
Regroup: Discard Aiglos to wound a minion for each Elf you spot.
"'...for the Spear of Gil-galad... none could withstand.'"
9R+ 12

1
•Elven Rope
Possession
To play, spot an Elf. Bearer must be an Elf or Hobbit.
Maneuver: Discard this possession to make a Shadow player return a minion with strength 6 or less to its owner's hand.
"'It freezes, it bites! Elves twisted it, curse them!'"
9R 13

3
•Galadriel
Bearer of Wisdom
Companion • Elf
3
3
3
While Galadriel bears an artifact or The One Ring, she is resistance +1 for each companion you can spot.
"'...I shall not be dark, but beautiful and terrible as the Morning and the Night!...Dreadful as the Storm and the Lightning!'"
9R+ 14

5
•Gil-galad
Elven High King
Companion • Elf
9
4
To play, spot 2 companions.
Regroup: Exert Gil-galad to wound each wounded minion.
"'Gil-galad was an Elven-king. / Of him the harpers sadly sing: / the last whose realm was fair and free / between the Mountains and the Sea.'"
9R+ 15

4
•Glorfindel
Revealed in Wrath
Companion • Elf
9
3
When Glorfindel is in your starting fellowship, his twilight cost is –2.
Skirmish: Reveal the top card of your draw deck. You may exert Glorfindel to make a Nazgûl he is skirmishing strength –X, where X is the twilight cost of the card revealed.
9R+ 16

1
•Knife of the Galadhrim
Possession • Hand Weapon
+1
Bearer must be a Man. If bearer is Aragorn, he may bear this hand weapon in addition to 1 other hand weapon.
Skirmish: Discard this weapon to wound a minion bearer is skirmishing.
"It was overlaid with a tracery of flowers and leaves wrought of silver and gold...."
9R+ 17

1
•Merry's Dagger
Possession • Hand Weapon
+2
Bearer must be Merry.
Skirmish: Exert Merry twice or discard this possession to wound a minion he is skirmishing. Any Shadow player may remove to prevent this.
"'They have already seen service in war.'"
9R 18

0
•Narya
Ring of Fire
Artifact • Ring
Bearer must be Círdan or Gandalf.
Fellowship: Remove X culture tokens, where X is equal to bearer's vitality. Discard this artifact.
"...the Third Ring, Narya the Great, and the stone upon it was red as fire."
+1
9 R 19

0
•Nenya
Ring of Adamant
Artifact • Ring
Bearer must be Galadriel.
Maneuver: Heal 2 companions and place up to 2 cards from your hand on top of your draw deck. Discard this artifact.
"...Nenya, the ring wrought of mithril, that bore a single white stone flickering like a frosty star."
+1
9 R 20

1
•Pippin's Dagger
Possession • Hand Weapon
+2
Bearer must be Pippin.
Skirmish: Exert Pippin twice or discard this possession to wound a minion an Elf is skirmishing. Any Shadow player may remove ❶ to prevent this.
"'These are the daggers of the Noldorin.'"
9 R 21

1
•Strands of Elven Hair
Possession • Support Area
To play, spot a Dwarf.
When you play this possession, add 2 ⊗ tokens here.
Fellowship: Discard this possession or remove an ⊗ token from here to reveal the top card of your draw deck. If it is a ⊗ or ⊗ card, you may take it into hand.
9 R 22

0
•Vilya
Ring of Air
Artifact • Ring
Bearer must be Elrond or Gil-galad.
Skirmish: Discard the top card of your draw deck. Make a minion skirmishing an Elf strength –X, where X is the twilight cost of the discarded card. Discard this artifact.
"Gil-galad before he died gave his ring to Elrond...."
+1
9 R 23

1
Ent Draught
Condition
To play, spot an Ent. Bearer must be a companion. Limit 1 per bearer.
Skirmish: Exert bearer to make him or her damage +1.
"Indeed the hobbits felt that the hair on their heads was actually standing up, waving and curling and growing."
+1
9 R 24

2
Huorn
Companion • Tree
6
4
Damage +1.
This companion is strength +1 for each Ent you spot.
Response: If this companion is about to take a wound, exert an Ent to prevent that.
"'...the Forest itself was moving behind us.'"
9 R 25

4
•Radagast
The Brown
Companion • Wizard
8
4
The move limit is +1.
Each time the fellowship moves during the regroup phase, each opponent may discard 2 cards from hand to draw 2 cards.
"'...a master of shapes and changes of hue; and he has much lore of herbs and beasts...'"
9 R+ 26

2
Sent Back
Condition • Support Area
Skirmish: Discard this condition to discard each minion skirmishing a Wizard. Place that Wizard in your dead pile.
Fellowship or Regroup: Play a Wizard (even if another copy of that Wizard is in your dead pile).
"'The Sun shines through you.'"
9 R 27

2
•Gollum
Dark as Darkness
Minion
5
4
3
Shadow: Exert Gollum twice to exert the Ring-bearer.
Shadow: Remove a burden to add ❶.
Skirmish: Remove a burden to add ❷.
Regroup: Remove a burden to add ❸.
Regroup: Exert Gollum twice to wound the Ring-bearer.

1
Slippery as Fishes
Condition • Support Area
While Gollum is at a mountain, river, or underground site, he is strength +2.
Regroup: Spot Gollum to reveal your hand. Place all Shadow cards revealed beneath your draw deck. Discard this condition.
"'I hoped the river-voyage would beat him, but he is too clever a waterman.'"

0
•Sméagol
Bearer of Great Secrets
Companion
3
4
7
Ring-bound. To play, add a burden.
Each time the fellowship moves, place an unbound companion in the dead pile.
Regroup: If Sméagol is the Ring-bearer, add 2 burdens to discard each minion.
"'...he used it to find out secrets, and he put his knowledge to crooked and malicious uses.'"

3
•Boromir
Bearer of Council
Companion • Man
7
3
6
While Boromir is the Ring-bearer, at the start of each skirmish involving him, add 3 burdens or wound him twice.
Each time Boromir wins a skirmish, discard each minion he is skirmishing.
"'True-hearted Men, they will not be corrupted. We of Minas Tirith have been staunch....'"

5
•Elendil
The Tall
Companion • Man
8
5
To play, spot 2 ✧ Men.
Fellowship: Play an artifact on Elendil to make the move limit +1 for this turn.
Regroup: Discard a ✧ artifact to liberate a site.
"...and the North-realm they made in Arnor, and the South-realm in Gondor...."

3
•Isildur
Bearer of Heirlooms
Companion • Man
7
3
6
While Isildur is the Ring-bearer, at the start of each skirmish involving him, add 2 burdens or exert 3 companions.
While Isildur bears The One Ring or an artifact, each ✧ knight is strength +1.
"'"But for my part I will risk no hurt to this thing: of all the works of Sauron the only fair."'"

2
•Narsil
Blade of the Faithful
Artifact • Hand Weapon
+1
Bearer must be a ✧ Man.
If bearer is Elendil or Isildur, he is strength +1 for each ✧ artifact you can spot (limit +6).
Response: If bearer is about to take a wound, exert 2 ✧ Men to prevent that.
"'...Isildur cut the Ring from his hand....'"

1
Sapling of the White Tree
Artifact • Support Area
To play, spot an unbound ✧ Man.
Response: If a ✧ Man is about to take a wound, discard this artifact to prevent that.
"'Verily this is a sapling of the line of Nimloth the fair; and that was a seedling of Galathilion, and that a fruit of Telperion of many names, Eldest of Trees.'"

1
•Scroll of Isildur
Artifact • Support Area
Tale. To play, spot a ✧ Man.
The Ring-bearer is resistance +1 for each ✧ artifact you can spot (limit +3).
Fellowship: Discard this artifact to play a ring from your discard pile.
"What evil it saith I do not know; but I trace here a copy of it, lest it fade beyond recall."

0
•Seeing Stone of Minas Anor
Artifact • Support Area
To play, spot a ✧ Man with 3 or more vitality (or spot a ✧ Man and add 2 threats).
Regroup: Exert a ✧ Man or discard this artifact to discard your hand and draw 3 cards.
"'Didst thou think that the eyes of the White Tower were blind?'"

0
•Seeing Stone of Orthanc
Artifact • Support Area
To play, spot a ✧ Man with 3 or more vitality (or spot a ✧ Man and add 2 threats).
Regroup: Add a threat or discard this artifact to remove ❷ or to draw a card.
"'I am the lawful master of the Stone, and I had both the right and the strength to use it, or so I judged.'"

2
•Library of Orthanc
Artifact • Support Area
Shadow: Play an minion to stack the top card of your draw deck on this card.
Skirmish: Remove ❶ and discard a Free Peoples card stacked here to make an minion strength +1.
Regroup: Remove ❶ to take an card stacked here into hand.

1
Sack of the Shire
Event • Response
If an minion wins a skirmish, until the regroup phase, make that minion strength +1 for each site you control and fierce.
"'There's some devilry at work in the Shire....'"

7
•Host of Moria
Legion of the Underdeeps
Minion • Orc
15
3
4
When you play Host of Moria, you may play a card from your discard pile.
"There was a horn-blast and a rush of feet, and orcs one after another leaped into the chamber."

0
•Ring of Asperity
Artifact • Ring
+1
Bearer must be a Nazgûl.
When you play this artifact, you may wound an unwounded companion.
Response: If a player reconciles, return bearer to his owner's hand.
"'The Nine, the Seven, and the Three... had each their proper gem.'"

0
•Ring of Ire
Artifact • Ring
+1
Bearer must be The Witch-king.
Skirmish: Exert bearer twice to make a minion damage +1.
Response: If a player reconciles, return bearer to his owner's hand.
"'Nine he gave to Mortal Men, proud and great, and so ensnared them.'"

0
•Ring of Rancor
Artifact • Ring
+1
Bearer must be a Nazgûl.
Maneuver: Remove a burden to heal each Nazgûl.
Response: If a player reconciles, return bearer to his owner's hand.
"'So it is now: the Nine he has gathered to himself....'"

1
•Horn of the Mark
Possession
+1
Bearer must be Merry or Pippin.
Bearer gains the Théoden signet.
Response: If bearer wins a skirmish, exert him to discard each minion involved in that skirmish.
"'He that blows it at need shall set fear in the hearts of his enemies and joy in the hearts of his friends....'"

0
•The Red Arrow
Artifact • Support Area
Assignment: Exert a Man to play a Man. You may exert that Man to play a possession on him or her. Discard this artifact.
"'The Red Arrow has not been seen in the Mark in all my years! Has it indeed come to that?'"

0
•Ithil Stone
Artifact • Support Area
To play, exert a or minion. At the start of each of your Shadow phases, you may draw a card.
Shadow: Discard this artifact to play a minion. Its twilight cost is –3.
"'...and in it there was a stone like the Moon....'"

18
•Sauron
The Lord of the Rings
Minion • Maia
24
5
6
Damage +2. Enduring. Fierce.
For each burden you spot, threat you spot, and site you control, Sauron's twilight cost is –1.
"One for the Dark Lord on his dark throne / In the Land of Mordor where the Shadows lie."

2
•Bilbo
Bearer of Things Burgled
Companion • Hobbit
3
4
8
Ring-bound.
Each time the fellowship moves, if the twilight pool has 2 or fewer twilight tokens, add 2 burdens or add .
Regroup: Add a burden to play a tale.
"'But what has it got in its pocketses, eh?'"

1
Everyone Knows
Condition • Support Area
Tale. Each unbound Hobbit is strength +1 for each vitality over 3 he or she has.
Skirmish: Prevent an unbound Hobbit from being overwhelmed unless his or her strength is tripled. Discard this condition.
"'...I'm the tall one, you're the short one.'"

3
•Goldberry
River-daughter
Ally • Home 2
4
6
Each time the fellowship moves to a river, heal Goldberry and Tom Bombadil.
Skirmish: If the fellowship is at a river, exert Goldberry to make a companion strength +1.
"'Slender as the willow-wand, clearer than the water.'"

5
•Tom Bombadil
The Master
Ally • Home 2
14
9
To play, remove 2 burdens or 2 threats.
Skirmish: Spot 2 companions and exert Tom Bombadil X times, where X is the fellowship's site number, to cancel a skirmish involving a companion.
"'Hey! Come derry doll! Can you hear me singing?'"